SUN/246.2

Starlink Project Starlink User Note 246.2

> Stephen Todd Edinburgh University June 2004 Copyright © 2004 Particle Physics and Astronomy Research Council

ORAC-DR – integral field spectroscopy data reduction 4.1 User Guide

Abstract

ORAC-DR is a general-purpose automatic data-reduction pipeline environment. This document describes its use to reduce integral field unit (IFU) data collected at the United Kingdom Infrared Telescope (UKIRT) with the UIST instrument.

Contents

1	Introduction	1
2	Running ORAC-DR	1
3	Integral field unit data	2
4	An overview of the reduction	2
5	Flats, Arcs and Standard Stars	3
6	Displaying reconstructed images	4
7	Variance propagation	5
8	Data files8.1Filenames and locations8.2File suffixes	5 5 5
9	Calibration files9.1The IFU profile9.1.1File format9.1.2Current values9.1.3Measuring the calibration9.2Wavelength calibration9.2.1File format9.2.2Measuring the calibration	6 7 7 7 8 8 9
10	Index files	9
11	IFU headers	10
12	Recipes12.1 EXTENDED_SOURCE12.2 EXTENDED_SOURCE_NOSTD12.3 MAKE_CAL_ARC12.4 MAP_EXTENDED_SOURCE12.5 MAP_EXTENDED_SOURCE_NOSTD12.6 NIGHT_LOG12.7 NIGHT_LOG_LONG12.8 REDUCE_ARC12.9 REDUCE_FLAT12.10REDUCE_SINGLE_FRAME12.11STANDARD_STAR12.12STANDARD_STAR_NOD_ON_IFU	11 11 12 13 14 15 16 16 16 17 18 19 20 21

1 Introduction

UIST (Ramsay-Howat et al., 2004, Proc. SPIE, 5492, 1160) is a near-infrared imaging spectrometer at the UK Infrared Telescope. In addition to conventional imaging and long-slit spectroscopy modes UIST is capable of integral field spectroscopy (spectroscopy over a two dimensional field of view). The recipes, and calibration files described here are designed to allow automatic reduction of data from the UIST integral field unit (IFU) by the ORAC-DR pipeline.

It is intended that all of these recipes, while designed for use with UIST, are more generally applicable. It should be possible to use them to reduce data from other image-slicing IFUs with few modifications. Most of the information specific to UIST (positions of slice images on the array, order in which slices appear on the array, alignment of images etc.) is contained in calibration files.

This document is intended to be used by anyone who needs to reduce UIST IFU data or is involved in maintaining or updating these recipes and the associated calibration files. See SUN/230 for general ORAC-DR documentation, SUN/232 for information on ORAC-DR imaging data reduction and SUN/236 for information on ORAC-DR spectroscopy data reduction.

2 Running ORAC-DR

This is a very brief introduction to running ORAC-DR. More detailed information can be found in SUN/230. SUN/232 also includes a description of how to set up and run ORAC-DR.

You must first initialise ORAC-DR using oracdr_uist. This will prepare ORAC-DR to reduce data taken that night. If you wish to reduce a previous nights data then you should specify the UT date on the command line, e.g. oracdr_uist 20021031. If necessary, you should set the \$ORAC_DATA_IN and \$ORAC_DATA_OUT environment variables to the names of the directories from which the raw data should be read and to which reduced data should be written.

For example:

% oracdr_uist 20021119
% setenv ORAC_DATA_IN /oich/spt/commissioning/raw/20021119
% setenv ORAC_DATA_OUT /oich/spt/ngc7027/

To reduce all data taken so far and then all data as it is stored you should run

oracdr -loop flag

Several windows will (eventually) open: an ORAC-DR text display, GAIA windows and KAPVIEW windows (a collective term for various KAPPA display tasks). The pipeline will reduce the data as they are stored to disk, using the recipe name in the image header.

The pipeline is meant to run without interference from the observer. Thus, although you can use the various GAIA tools to examine images, the pipeline should not need to be stopped and/or restarted. If, however, you do need to restart the pipeline then this can be done using the -from option on the command line:

SUN/246.2 — An overview of the reduction

oracdr -loop flag -from 199

This will re-reduce frames from 199 onwards if they have previously been reduced, then continue to wait for new frames to arrive. The -loop flag tells it not to exit when it runs out of frames. When reducing data off-line this should be omitted. To re-reduce a group of previously stored frames you can use the -list option to specify a list of frames separated by commas or ranges separated by colons:

oracdr -list 155,156,199:210

You may choose to reduce your data with a recipe other than the one specified in the file headers. If you have chosen to postpone observation of your standard-star until after your object you may wish to specify the _NOSTD form of the recipe on the command line, for example:

oracdr -loop flag -list 199:210 EXTENDED_SOURCE_NOSTD

The original recipe name is still written into the headers of the file, so once you have observed and reduced your standard you can re-reduce your object frames without specifying a recipe on the command line. Note that if you specify a recipe name on the command line then this recipe will be used to reduce **all** specified frames, so in this example you must ensure that the range of files specified includes only sky and object frames and omits the flat-field and arc frames likely to be at the beginning of the sequence.

To exit (or abort) ORAC-DR click on 'Exit' in the text log window, or type [ctrl]-c in the xterm. The command oracdr_nuke can be used to kill all DR-related processes, should you be having problems.

3 Integral field unit data

The UIST integral field unit slices a rectangular region of the sky into strips and rearranges them in order to use them as the input to the UIST long slit spectrometer, as shown in Figure 1. Note that the slice images on the array are not in the same order as the slices on the sky. The offsets from one slice to another in the dispersion direction lead to an apparent offset in wavelength from one spectrum to another. These data reduction recipes are designed to transform this raw output into a datacube with (x, y, λ) axes, which will be divided by a standard-star spectrum and flux calibrated if appropriate.

4 An overview of the reduction

The first stages of the reduction are common to all types of IFU observation. In order to reformat the raw output of the IFU into a datacube it is first necessary to locate the top and bottom of the spectrum from each slice. The spectra are then extracted and formed into another 2-d frame in which the spectra are stacked in the order in which the slices are arranged on the sky. At this



Figure 1: A schematic view of the way in which the IFU reformats a two dimensional field of view into a staggered column of slices, which is then used as the input to the UIST long-slit spectrometer (four of the eighteen slices are not usable due to misalignment during manufacture of the slicing mirrors).

stage the spaces between the spectra are removed and the spectra are shifted in the dispersion direction in order to align them to approximately the same wavelength scale (the spectra are shifted by an integer number of pixels to avoid resampling). These positions and offsets should all remain constant, so no calibration data needs to be taken for this stage of the reduction. The data now look very like a conventional long-slit spectrum.

The subsequent sequence of the reduction depends on the type of observation and the recipe used. If the image is a flat-field frame then it is now reduced using the conventional spectroscopy flat-field reduction primitives. If the observation is the first in an object-sky pair then reduction stops at this point. If it completes a pair then sky subtraction is now carried out.

The precise alignment of all the spectra is done simultaneously with wavelength calibration. An arc spectrum is taken and reduced to this stage. Wavelength calibration of each row in the frame is done using the FIGARO **iarc** routine. The wavelength calibrations measured are then applied to subsequent IFU frames using **iscrunch**.

Once we have a frame in which all the rows have been scrunched to the same wavelength scale we can cut out the 2-d spectrum from each slice and use each slice as one (y, λ) plane of our (x, y, λ) datacube. Small shifts in *y* are required to ensure correct reconstruction of the image (the *x*, *y* plane), but this is constant and a predetermined calibration is used.

5 Flats, Arcs and Standard Stars

A standard IFU observation sequence consists of a flat and an arc, followed by observations of the target. The flat is required for reducing all other IFU observations for flat fielding and for

locating the positions of the slices on the array. The flat is therefore a mandatory observation for all IFU data reduction. The arc is required to scrunch all rows of on-sky observations to a common wavelength scale (note that calibration files for the Krypton lamp are not available at present - please use only the argon lamp for the time-being).

It may sometimes be necessary or convenient to postpone observation of a standard-star until after observing your object. In this case it is possible to run the _NOSTD versions of the recipes, then re-run the data reduction once the standard has been observed and reduced.

6 Displaying reconstructed images

A 'white-light' image will be created from the datacube with the suffix _im by compressing the datacube over its entire wavelength range. Other images can be automatically extracted from the datacube by creating a file in the \$ORAC_DATA_OUT directory with the filename extract.images. Each line of this file should contain the desired suffix for the file containing the image (without the underscore) and either two or four wavelengths (in microns). If a line contains two wavelengths then an image will be extracted from the cube between those wavelengths. If four wavelengths are given then two images will be extracted and the second will be subtracted from the first. Any lines beginning with # are ignored.

An example extract.images file
Extract a broad-band K image
K 2.1 2.3
and a continuum subtracted H_2 1-0 S(1) image
S1 2.1208 2.1228 2.1250 2.1270

To display these images you will need to edit the disp.dat file. Copy it from the calibration directory to the current reduced data directory using

% cp \$ORAC_DATA_CAL/disp.dat \$ORAC_DATA_OUT

Images with the suffix _im will be displayed automatically. For all other images you need to add a line to the disp.dat file. The easiest way of doing this is to use a programme called oracdisp. Alternatively you can edit the file directly adding a line which looks like this:

S1 tool=kapview type=image window=1 region=1

See SUN/230 for more details on configuring the ORAC-DR display system.

Images with the suffix _im will be kept, but all other images will be deleted at the end of processing as 'intermediate files'. If you include an entry in your extract.images file with a suffix of im then this will be extracted and kept instead of the white light image over the entire wavelength range.

Please note that at present images displayed by ORAC-DR will be compressed by a factor of two in the *x* direction due to the non-square (0.24×0.12 arcsec) pixels of the IFU. The axes should be correctly labelled with arcsec offsets from the centre of the field. Images can be displayed with the correct aspect ratio by running the KAPPA **display** routine with the options xmagn=2 ymagn=1 specified on the command line.

7 Variance propagation

Poisson and readnoise variances are added to the frame at the start of the pipeline. These are propagated all the way through the pipeline if KAPPA 1.0 or newer is used. If an older version of KAPPA is used then the variance will be lost when the data is formed into a datacube. A warning will be shown if this happens.

The values of adjacent pixels in the output frame are correlated due to resampling in the *y* and λ directions, so strictly speaking the variance of the final frame should be represented by an enormous covariance array. This would not be practical, so the variance array is propagated by resampling it in the same way as the data array, which while not rigorously correct should provide a useful estimate of the variance.

8 Data files

8.1 Filenames and locations

At UKIRT, raw data files are stored in /ukirtdata/raw/uist/YYYYMMDD/ (where YYYYMMDD is the numeric UT date). The files are stored as Starlink HDS (SUN/92) containers (files with multiple data arrays). Each file contains one *observation*, and as such contains a header component and one or more *integrations*. Each integration is stored as an NDF component (single data array) of the HDS file. The raw filenames are uYYYYMMDD_NNNNN.sdf where NNNNN is the observation number, padded with leading zeros when necessary.

Reduced data files are written to /ukirtdata/reduced/uist/YYYYMMDD/ or \$ORAC_DATA_OUT. The filename structure is: uYYYYMMDD_NNNN[_(SUFFIX)].sdf for reduced observations, and guYYYYMMDD_NNNNN[_(SUFFIX)].sdf for reduced groups. The observation number (NNNNN) is not zero-padded for reduced groups, but is for reduced observations. The suffix is used by individual primitives (think of a primitive as a single step within a recipe) for their output files. The pipeline keeps track of passing these files between primitives; useful ones are left on the disk at the end so you can look at intermediate data products if you wish (these are marked in the table below). For example, u20021031_00123_ff.sdf would be data from a single observation, number 123, that has been flat fielded (the table below tells you that _ff means flat fielded). Reduced files can have either HDS (multiple data arrays) or NDF (single data array) format as appropriate.

8.2 File suffixes

Frame suffixes

Suffix	Kept	Description
_raw	Y	The raw frame
_adu	Y	Scaled to ADUs
_sbf	Ν	Bias frame subtracted
_pov	Ν	Poisson variance added
_rnv	Ν	Readnoise variance added
_bgl	Ν	Shows which pixels are background limited
_bp	Ν	Bad pixels masked
_ext	Y	Slices extracted and approximately aligned
_ff	Ν	Flat fielded
_nf	Y	Normalised flat
_bpf	Ν	Pixels previously marked as bad filled with interpolated values
_ss	Ν	sky-subtracted
_scr	Y	All rows scrunched to common wavelength scale
_cub	Y	Formed into a datacube
_dbsc	Ν	All spectra in datacube divided by standard
_im	Y	Image extracted from datacube

Group suffixes

Suffix	Kept	Description
_scr	Y	All rows scrunched to common wavelength scale
_cub	Y	Formed into a datacube
_mos	Y	Mosaicked datacube
_dbsc	Y	All spectra in datacube divided by standard
_im	Y	Image extracted from datacube

9 Calibration files

The calibration files described here are static calibrations which describe the arrangement of the IFU slice images on the array and the spectral lines used to wavelength calibrate spectra from each grism. Standard versions of these files are provided with ORAC-DR and you should not need to make any measurements of these calibrations or make any alterations to these files.

9.1 The IFU profile

The lengths and separations of the images of IFU slices are assumed to be constant. The shifts which are required to align all the spectra in the dispersion direction (*x*-axis) to an accuracy of ~ 1 pixel and to align the slices in the final datacube in the *y*-axis are also assumed to remain constant. The file ifu_profile.dat in the \$ORAC_DATA_CAL directory contains all of these values.

These values should not change (except after physical adjustments of the IFU), though refinements in measurement may well be possible.

9.1.1 File format

The file contains one line for each slice. Each line contains four numerical fields separated by white space (any number of spaces or tabs). The first two give the *y* positions of the top and bottom of the slice, the other two give the *x* and *y* shift needed to align the slices. All of these should be integers except for the *y*-shift. Blank lines and any text following a **#** will be ignored. The slices should be listed in the order in which they are arranged in the two dimensional field of view, not the order in which they are arranged on the raw IFU image. This is important because the slices will be put into the final datacube in the order in which they are listed here.

9.1.2 Current values

After commissioning the file ifu_profile.dat contained the following values.

#	IFU	Prof	ile,	measured	Jan	2003	using	data	from	20021205	(SPT)
#	ysta	ırt	yend	d xshift	ysł	nift					
	74	3	789	9 31	-(0.10					
	28	86	333	2 25	(0.71					
	62	28	674	4 26	-().39					
	40	00	44	³ 24	-(0.13					
	51	.4	560) 22	-(0.14					
	45	57	503	3 –9	4	1.41					
	57	'1	61	7 -12	2	2.88					
	34	3	389	9 –15	4	1.19					
	68	86	73	2 -16	4	1.58					
	22	.9	27	5 -20	4	1.13					
	80	00	84	6 -21	5	5.59					
	11	.4	160) -26	3	3.16					
	91	.4	960) -25	4	1.90					
		0	4	3 -32		3.53					

9.1.3 Measuring the calibration

The positions of the top and bottom of the slices can be measured in pixel coordinates from any IFU observation. There is a different vertical offset for each grism but you do not need to worry about this because the offset between the positions given and the actual spectra is measured each time a flat field frame is reduced.

The *x*-shift values can easily be measured from an arc spectrum. Values should be chosen to get the arc lines in the _ext file produced by the _EXTRACT_SLICES_ primitive as close to being

straight as possible. Integer values should be used because the fine alignment will happen automatically when all the rows of the spectrum are scrunched to a common wavelength scale. Inaccurate values will shift the spectral lines making it difficult for **iarc** to wavelength calibrate all the rows. Using non-integer values will cause the spectrum to be resampled twice in the dispersion direction, which is neither necessary or desirable. Positive values will move the spectrum in the positive x direction.

The *y*-shift value is the most difficult to measure. This shifts each slice along its length which is necessary for accurate image reconstruction. This can be measured by using telescope offsets to scan a star across the field of view of the IFU. The star should be stepped across the field in steps of approximately one slice width (0.25 arcsec) then returned to the initial position to check for systematic drifts. The integrations should be long enough to smooth the seeing effects. The datacubes or extracted images can be added together to produce a horizontal line across the field of view. The offset from one slice to another can be measured and offsets applied. A positive value of the *y*-offset will move the slice in the positive *y* direction. Note that the plate scale varies slightly from one slice to another (maximum variation $\sim 3\%$, corresponding to ~ 1.5 pixels over the length of the slice) so the offsets should be measured at the centre of the slices along their length. Alternatively they can be measured at two positions equal distances from the centre of the slices in the *y* direction and the average offset used.

9.2 Wavelength calibration

Automatic wavelength calibration is significantly easier with a grism based spectrometer such as UIST than it would be with a grating based spectrometer such as CGS4. This is because the wavelength calibration of each grism should be constant to within a pixel or two, whereas the central wavelength of a grating can be varied continuously over a wide range.

For each grism there is at least one file in <code>\$ORAC_DATA_CAL/grisms/</code> listing arc lines (there may be more than one if the grism can sensibly be calibrated with either lamp). These files have the extension .lis and are in the format of the arlines.lis file produced by the FIGARO **arc** task. The appropriate file is found by the calibration system and copied to <code>\$ORAC_DATA_OUT/arlines.lis</code> where it is used by **iarc** to generate a wavelength calibration for each row of the image.

These arc line lists will need to be re-measured after any change which will shift the spectra on the array. This includes changes in the optical alignment of UIST (removing and replacing the grism wheels, slit wheel, camera wheel or the array). It may also be necessary to generate new calibrations if the *x*-shift values in ifu_profile.dat are changed significantly.

9.2.1 File format

You are unlikely to need to worry about the format of the arc lines files. These files are produced by **arc** and used by **iarc**. For details of the format please see the FIGARO documentation.

A typical file looks like this (the arc lines for the short-*J* grism with the argon lamp):

4 lines identified from /home/spt/oracdr_cal/uist/grisms/arcs/short_J_Ar

Channel	Wavelength	Calculated	Discrepancy	Line#
67.1694	11671.9004	11671.9150	0.0146	1
185.4290	11491.2002	11491.1787	-0.0215	2
727.9574	10676.5000	10676.5186	0.0186	3

866.0963 10472.9004 10472.8877 -0.0127 4 RMS error: 0.02, Line width used: 2.00 Order of fit: 2 0.4040299644214860E-04-0.1538503512984496E+01 0.1177507315490152E+05

The only part of this file to be directly used by any of the recipes (rather than by a FIGARO task) is the final line, giving the polynomial wavelength fit, which is used to calculate the wavelength range to which the spectra should be scrunched.

9.2.2 Measuring the calibration

To generate a new arc lines list file you will first need to reduce a flat-field frame as normal, then reduce an arc using the EXTRACT_SLICES recipe. This will extract the slices from the array, approximately align them in wavelength and apply the flat-field. The frame is now in the state that arc frames will be in when they are wavelength calibrated.

Extract a spectrum from the central slice, (or the one before if there are an even number of slices), so for UIST extract a spectrum from the 7th slice from the bottom. This is where **iarc** starts its fitting. Copy the spectrum to \$ORAC_DATA_CAL/grisms/arcs/ and give it a meaningful name (e.g. short_K_Ar.sdf). This is not essential because the spectrum is not used for calibration but it will include all the headers describing the instrument configuration at the time, which may be useful for future reference.

Use FIGARO **arc** to wavelength calibrate the spectrum. The wavelength calibration should be in Angstroms. A 2nd or 3rd order fit is likely to be most appropriate. **arc** will generate a file called arlines.lis. This is the arc lines file that you want. Give it a more useful name (e.g. short_K_Ar.lis) and put it in \$ORAC_DATA_CAL/grisms/.

In order for the calibration system to know about the file you will need to add it to the index.arlines file which you will find in the \$ORAC_DATA_CAL directory.

10 Index files

When calibration files are reduced they are listed in an index file in the directory containing the reduced data. Where separate index files are used by imaging and spectroscopy recipes (e.g. index.flat_im and index.flat_sp) the spectroscopy files will be used. Two of the index files used include more information than just the filename of the calibration frames.

The index.iar file indexes not only the .iar files generated by FIGARO **iarc** containing the wavelength calibration of every row but also the wavelength range (in Angstroms) to which the spectra should be scrunched. The filename and the minimum and maximum wavelengths are separated by colons.

#GRISM ORACTIME u20030131_00011_bpf.iar:14081:24988 HK+ifu 4.911111 u20030131_00067_bpf.iar:20159:22489 short_K+ifu 7.316945 Similarly, the index.offset file contains both the name of the file from which the offset value was measured and the offset itself separated by a colon.

#GRISM ORACTIME u20030131_00010.I1:26 HK+ifu 4.905833 u20030131_00066.I1:19 short_K+ifu 7.297500

There is also one index file, index.arlines, which is not stored in the reduced data directory but in the calibration directory (\$ORAC_DATA_CAL). This is the index of the arc lines lists (see section 9.2), which are static calibration files.

11 IFU headers

The ifu_profile.dat and the appropriate grism data file are read by the _LOCATE_SLICES_ primitive, which does nothing to the frame except put the positions of the slices and the offsets which should be applied to them into the header of the frame for use by subsequent primitives. The values are written into the entries IFU_start, IFU_end, IFU_xshift and IFU_yshift. Each of these headers contains an *n* element array (indices 0 to n - 1), where *n* is the number of slices. An additional header entry, IFU_slices = *n*, is also written.

When the positions of the slices in the frame is changed by a primitive (for example, when the slices are re-ordered and shifted by the _EXTRACT_SLICES_ primitive) the new positions of the slices should be written into the header of the output file to be available for subsequent primitives.

12 Recipes

12.1 EXTENDED_SOURCE

Produce a coadded, sky-subtracted, wavelength-calibrated, flux-calibrated datacube from a group of SKY-OBJECT pairs of IFU frames.

Description

Read-noise and Poisson variances are added to the frame and a bad pixel mask is applied. The spectrum from each slice of the IFU is cut out of the frame and pasted in a new frame in such a way that there are no longer spaces between the spectra, the spectra are arranged in the order in which they appear in the field of view and they are approximately aligned in the dispersion direction. The spectrum is flat-fielded and sky-object pairs are now subtracted. The wavelength calibration previously measured from the arc spectrum is used to apply a common, linear wavelength scale to each row of the the sky-subtracted 2-d spectrum. The resulting frame is coadded to the group, which is then rearranged to form a data-cube. The spectral dimension of the data-cube is divided by the standard-star spectrum and flux calibrated. Images can be extracted over a range of wavelengths specified in a file called extract.images placed in the \$ORAC_DATA_OUT directory, and can be displayed by editing the disp.dat file.

Notes

- A suitable flat-field spectrum, arc spectrum and standard-star spectrum should previously have been reduced and filed with the calibration system.
- Sky-object pairs may be observed in any sequence (for example sky-object-object-sky or object-sky-object-sky). Any observations with telescope offsets greater than 30 arcsec will be assumed to be a sky position. It is recommended that the observation types are set to OBJECT and SKY as appropriate (this is essential if your offsets to sky are smaller than 30 arcsec).
- Variances are propagated if KAPPA 1.0 or later is available. A warning is displayed if variances are lost.
- A variant of this recipe, EXTENDED_SOURCE_NOSTD, is available which does not divide the spectrum by a standard-star or flux calibrate the spectrum. It may be useful to specify this recipe on the command line when running ORAC-DR if you choose to defer observation of your standard until after you have observed your object.

Output data

The individual frames with slices extracted and approximately aligned have the suffix _ext. The flat-fielded, scrunched, sky-subtracted pairs have the suffix _scr.

Several group files are created (with names starting gu). The coadded scrunched 2-d spectrum has the suffix _scr. This is formed into a datacube with the suffix _cub. A cube which has been divided by the standard-star spectrum is formmed with the suffix _dbsc and a flux calibrated datacube with the suffix _fc. A white-light image is extracted from this datacube with the suffix

12.2 EXTENDED_SOURCE_NOSTD

Produce a coadded, sky-subtracted, wavelength-calibrated, datacube from a group of SKY-OBJECT pairs of IFU frames.

Description

Read-noise and Poisson variances are added to the frame and a bad pixel mask is applied. The spectrum from each slice of the IFU is cut out of the frame and pasted in a new frame in such a way that there are no longer spaces between the spectra, the spectra are arranged in the order in which they appear in the field of view and they are approximately aligned in the dispersion direction. The spectrum is flat-fielded and sky-object pairs are now subtracted. The wavelength calibration previously measured from the arc spectrum is used to apply a common, linear wavelength scale to each row of the the sky-subtracted 2-d spectrum. The resulting frame is coadded to the group, which is then rearranged to form a data-cube. The spectral dimension of the data-cube is divided by the standard-star spectrum and flux calibrated. Images can be extracted over a range of wavelengths specified in a file called extract.images placed in the \$ORAC_DATA_OUT directory, and can be displayed by editing the disp.dat file.

Notes

- A suitable flat-field spectrum and arc spectrum should previously have been reduced and filed with the calibration system.
- Sky-object pairs may be observed in any sequence (for example sky-object-object-sky or object-sky-object-sky). Any observations with telescope offsets greater than 30 arcsec will be assumed to be a sky position. It is recommended that the observation types are set to OBJECT and SKY as appropriate (this is essential if your offsets to sky are smaller than 30 arcsec).
- Variances are propagated if KAPPA 1.0 or later is available. A warning is displayed if variances are lost.
- This is a variant of EXTENDED_SOURCE which does not divide the spectrum by a standard-star or flux calibrate the spectrum. This recipe should be specified on the command line when running ORAC-DR if you choose to defer observation of your standard until after you have observed your object.

Output data

The individual frames with slices extracted and approximately aligned have the suffix _ext. The flat-fielded, scrunched, sky-subtracted pairs have the suffix _scr. No datacube is formed from individual frames or pairs.

Several group files are created (with names starting gu). The coadded scrunched 2-d spectrum has the suffix _scr. This is formed into a datacube with the suffix _cub. A white-light image is extracted from this datacube with the suffix _im.

12.3 MAKE_CAL_ARC

Reduces an IFU arc frame to the stage that it can be used to generate an arc-lines list.

Description

This recipe reduces a single IFU arc frame to a form that can be used to generate an arc lines list file. These are static calibration files stored in <code>\$ORAC_DATA_CAL/grisms/</code>, which should rarely need to be re-generated.

Read-noise and Poisson variances are added to the frame and a bad pixel mask is applied. The spectrum from each slice of the IFU is cut out of the frame and pasted in a new frame in such a way that there are no longer spaces between the spectra, the spectra are arranged in the order in which they appear in the field of view and they are approximately aligned in the dispersion direction. The spectrum is flat-fielded.

Notes

- A suitable flat-field spectrum should previously have been reduced and filed with the calibration system.
- Variances are propagated.
- Observers should not need this recipe.

12.4 MAP_EXTENDED_SOURCE

Reduce a group of sky-object pairs of IFU frames, mosaicking datacubes using telescope offsets.

Description

This recipe produces a coadded, sky-subtracted, wavelength-calibrated, flux-calibrated datacube from a group of sky-object pairs of IFU frames. The telescope offsets are used to mosaic datacubes together, allowing a region larger than the field of view of the IFU to be mapped.

Read-noise and Poisson variances are added to the frame and a bad pixel mask is applied. The spectrum from each slice of the IFU is cut out of the frame and pasted in a new frame in such a way that there are no longer spaces between the spectra, the spectra are arranged in the order in which they appear in the field of view and they are approximately aligned in the dispersion direction. The spectrum is flat-fielded and the wavelength calibration measured from the arc spectrum is used to apply a common, linear wavelength scale to each row of the 2-d spectrum.

Sky-object pairs are now subtracted, and the resulting frame is rearranged to form a data-cube, which is divided by the standard-star spectrum, flux calibrated and mosaicked into the group.

Notes

- A suitable flat-field spectrum, arc spectrum and standard-star spectrum should previously have been reduced and filed with the calibration system.
- It is recommended that the observation types of the observations are set to OBJECT and SKY as appropriate. This is inconvenient if you wish to set up a sequence using an offset iterator in ORAC-OT, so any frames with a telescope offset greater than 30 arcsec will be assumed to be a sky position.
- Variances are propagated if KAPPA 1.0 or later is available. A warning is displayed if variances are lost.
- Any number of sky-object pairs in any jitter pattern may be used.
- A variant of this recipe, MAP_EXTENDED_SOURCE_NOSTD, is available which does not divide the spectrum by a standard-star or flux calibrate the spectrum. It may be useful to specify this recipe on the command line when running ORAC-DR if you choose to defer observation of your standard until after you have observed your object.

Output data

The individual frames with slices extracted and approximately aligned have the suffix _ext. The flat-fielded, scrunched, sky-subtracted pairs have the suffix _scr. A datacube is formed from each pair with the suffix _cub.

The datacubes are mosiaced into a file with the suffix _mos. A white-light image is extracted from this datacube with the suffix _im.

12.5 MAP_EXTENDED_SOURCE_NOSTD

Reduce a group of sky-object pairs of IFU frames, mosaicking datacubes using telescope offsets.

Description

This recipe produces a coadded, sky-subtracted, wavelength-calibrated, datacube from a group of sky-object pairs of IFU frames. The telescope offsets are used to mosaic datacubes together, allowing a region larger than the field of view of the IFU to be mapped.

Read-noise and Poisson variances are added to the frame and a bad pixel mask is applied. The spectrum from each slice of the IFU is cut out of the frame and pasted in a new frame in such a way that there are no longer spaces between the spectra, the spectra are arranged in the order in which they appear in the field of view and they are approximately aligned in the dispersion direction. The spectrum is flat-fielded and the wavelength calibration measured from the arc spectrum is used to apply a common, linear wavelength scale to each row of the 2-d spectrum.

Sky-object pairs are now subtracted, and the resulting frame is rearranged to form a data-cube, which is mosaicked into the group.

Notes

- A suitable flat-field spectrum and arc spectrum should previously have been reduced and filed with the calibration system.
- It is recommended that the observation types of the observations are set to OBJECT and SKY as appropriate. This is inconvenient if you wish to set up a sequence using an offset iterator in ORAC-OT, so any frames with a telescope offset greater than 30 arcsec will be assumed to be a sky position.
- Variances are propagated if KAPPA 1.0 or later is available. A warning is displayed if variances are lost.
- Any number of sky-object pairs in any jitter pattern may be used.
- This is a variant of MAP_EXTENDED_SOURCE which does not divide the spectrum by a standard-star or flux calibrate the spectrum. This recipe should be specified on the command line when running ORAC-DR if you choose to defer observation of your standard until after you have observed your object.

Output data

The individual frames with slices extracted and approximately aligned have the suffix _ext. The flat-fielded, scrunched, sky-subtracted pairs have the suffix _scr. A datacube is formed from each pair with the suffix _cub.

The datacubes are mosiacked into a file with the suffix _mos. A white-light image is extracted from this datacube with the suffix _im.

12.6 NIGHT_LOG

Creates a text log summarising file headers

Description

This recipe is used to create a text log summarising the file headers of a group of observations. It is often used to create a log file describing a whole night's worth of observations.

For full details, see the documentation for the spectroscopy _NIGHT_LOG_ primitive.

This recipe calls the primitive in such a way that the log file appears in <code>\$ORAC_DATA_IN</code>.

An 'on-the-fly' night log is created in \$ORAC_DATA_OUT as spectroscopy data is reduced by the pipeline. This is done by a call to _NIGHT_LOG_ from _SPECTROSCOPY_HELLO_.

See also

The spectroscopy recipe: NIGHT_LOG The ifu recipe: NIGHT_LOG_LONG The ifu primitive: _NIGHT_LOG_

12.7 NIGHT_LOG_LONG

Creates a text log detailing file headers

Description

This recipe does the same as the NIGHT_LOG recipe, except that it produces a more detailed log.

See also

The spectroscopy recipe: NIGHT_LOG_LONG The ifu recipe: NIGHT_LOG The ifu primitive: _NIGHT_LOG_

12.8 REDUCE_ARC

Reduces an IFU arc spectrum

Description

This recipe is used to reduce an IFU arc spectrum. A wavelength calibration is obtained for each row of the spectrum. The file containing these calibrations is filed with the calibration system and used to apply a common, linear wavelength calibration to all rows of subsequent observations.

Read-noise and Poisson variances are added to the frame and a bad pixel mask is applied. The spectrum from each slice of the IFU is cut out of the frame and pasted in a new frame in such a way that there are no longer spaces between the spectra. The spectra are now arranged in the order in which they appear in the field of view and approximately aligned in the dispersion direction. The spectrum is divided by the flat-field.

The Figaro Iarc task is then used to obtain a wavelength calibration for each row, using a precalibrated arc file to provide the initial fit. Finally all the rows are scrunched to a common, linear wavelength scale to allow the observer to check that the wavelength calibration was correct (i.e. that the spectra are now straight).

Notes

- A flat-field spectrum must have been reduced and filed as a calibration. This is essential for locating the positions of the spectra.
- The spectrum from each slice is smoothed with a 1 × 6-pixel box filter before wavelength calibration, primarily to cover bad pixels.
- Variances are propagated, but are not used by Iarc when wavelength calibrating.
- The arc is wavelength calibrated using a list of arc lines from a pre-calibrated arc spectrum to provide an initial fit. These are expected to be constant and are stored in the \$ORAC_DATA_CAL/grisms/ directory. The appropriate file (same grism and arc lamp) is provided by the calibration system.
- The recipe checks the r.m.s. value of the wavelength fit returned by Iarc, and will warn the user if this value seems too high. The observer is recommended to always look at the scrunched arc frame. If the wavelength calibration has worked successfully then all the arc lines should be straight, and the frame should be virtually indistinguishable from a long-slit spectrum.

Output data

A file giving the wavelength calibration to be applied to each row is generated with a filename extension of .iar.

A file containing the arc frame with all rows scrunched to a common wavelength scale is produced with a suffix of _scr.

12.9 REDUCE_FLAT

Reduces an IFU flat field

Description

This recipe is used to reduce an IFU flat-field spectrum. The normalised flat is filed with the calibration system.

The relative positions of the slice spectra on the array are contained in a static look-up table. The flat field frame is used to measure the offset of these positions (they are shifted vertically by different amounts for different grisms). This value is filed with the calibration system for use when reducing subsequent frames.

The separate slice spectra are extracted from the frame and rearranged in a new 2-d frame in the correct order (the order in which they cover the 2-d field of view) and approximately aligned in the spectral axis. This produces a frame that looks more like a long-slit spectrum.

The frame is now treated as a standard long-slit spectrum. The image is collapsed in the *y*-direction, a black-body spectrum is fitted to this and all rows of the flat field are divided by this spectrum to remove the characteristics of the lamp from the flat-field (this does not have to be done precisely because the same flat-field is used for object frames and flux calibrators, so it cancels out anyway). The image is normalised to have a mean value of 1. The flat field is filed with the calibration system.

Notes

- Variances are propagated.
- The flat-field accounts for the difference in transmission from one slice to another as well as pixel to pixel variation.
- The flat field is used to find the offset between the *y*-positions of the spectra from each slice and the positions given in \$ORAC_DATA_CAL/ifu_profile.dat. The offset measured is stored in index.offset.

Output data

The normalised flat is stored in flat_<n>, where <n> is the observation number.

12.10 REDUCE_SINGLE_FRAME

Reduces a single IFU frame, producing a wavelength calibrated datacube

Description

This recipe reduces a single IFU frame (i.e. no sky subtraction or coadding is carried out).

Read-noise and Poisson variances are added to the frame and a bad pixel mask is applied. The spectrum from each slice of the IFU is cut out of the frame and pasted in a new frame in such a way that there are no longer spaces between the spectra, the spectra are arranged in the order in which they appear in the field of view and they are approximately aligned in the dispersion direction. The spectrum is flat-fielded and the wavelength calibration measured from the arc spectrum is used to apply a common, linear wavelength scale to each row of the the 2-d spectrum.

Once all the rows of the image are scrunched to a common linear wavelength scale the 2-d spectrum from each slice is cut out and used to form a single (y, λ) plane of the (x, y, λ) datacube.

Notes

- A suitable flat-field spectrum and arc spectrum should previously have been reduced and filed with the calibration system.
- Variances are propagated if KAPPA 1.0 or later is available. A warning is displayed if variances are lost.

12.11 STANDARD_STAR

Reduce IFU standard-star observations with a separate sky position

Description

Take a series of standard-star observations and extract and file a standard-star spectrum. This recipe is designed for use when an offset sky position has been used. The frames are subtracted in pairs, giving a sky-subtracted spectrum, which is extracted using optimal extraction. The spectral type and magnitude of the star is obtained from the Simbad database. The resulting spectrum is divided by a black-body spectrum of the appropriate temperature and filed as a calibration frame.

Notes

- A suitable flat-field spectrum and arc spectrum should previously have been reduced and filed with the calibration system.
- Sky-object pairs may be observed in any sequence (for example sky-object-object-sky or object-sky-object-sky). Any observations with telescope offsets greater than 30 arcsec will be assumed to be a sky position. It is recommended that the observation types are set to OBJECT and SKY as appropriate (this is essential if your offsets to sky are smaller than 30 arcsec).
- Variances are propagated.
- Based on the spectroscopy recipe of the same name, and uses spectroscopy primitives.
- A datacube is formed of each subtracted pair and an image is extracted to allow you to confirm that your target is suitably located on the field, but no coadded datacube is formed.

See also

STANDARD_STAR_NOD_ON_IFU

Output data

The standard-star spectrum divided by a black-body spectrum will be written to a file with the name $std_{n>}sp$. A datacube in which every (x, y) position contains this spectrum is created with the name $std_{n>}cube$.

12.12 STANDARD_STAR_NOD_ON_IFU

Reduce IFU standard-star observations when the star has been offset within the field of the IFU.

Description

Take a series of standard-star observations and extract and file a standard-star spectrum. This recipe is designed for use when the star has been offset within the field of the IFU (similar to offsetting along the slit in conventional spectroscopy). The frames are subtracted in pairs, giving a positive and negative spectrum. The two spectra are extracted using optimal extraction and averaged. The resulting spectrum is divided by a black-body spectrum of the appropriate temperature and filed as a calibration frame.

Notes

- A suitable flat-field spectrum and arc spectrum should previously have been reduced and filed with the calibration system.
- Variances are propagated.
- A datacube is formed of each subtracted pair and an image is extracted to allow you to confirm that your target is suitably located on the field, but no coadded datacube is formed.

See also

STANDARD_STAR

Output data

The standard-star spectrum divided by a black-body spectrum will be written to a file with the name $std_{n>}sp$. A datacube in which every (x, y) position contains this spectrum is created with the name $std_{n>}cube$.